

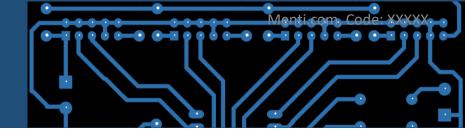
# EEEE1039 Applied Electrical and Electronic Engineering: Construction Project

Dr. Shuo Wang shuo.wang@nottingham.edu.cn

Department of Electrical and Electronic Engineering Nottingham Ningbo China Beacons of Excellence Research and Innovation Institute University of Nottingham Ningbo China



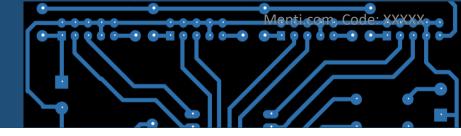
# EEEE1039: Content list



- Project 6 & 7 Introduction
  - General
  - Components and System
  - OpenCV
- Assessments
- Component recycle





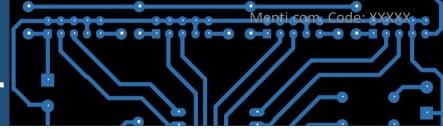


### Project 6 & 7 Introduction

- General
- Components and System
- OpenCV
- Assessments
- Component recycle



**EEEE1039: Project 6 & 7 – previous year** 



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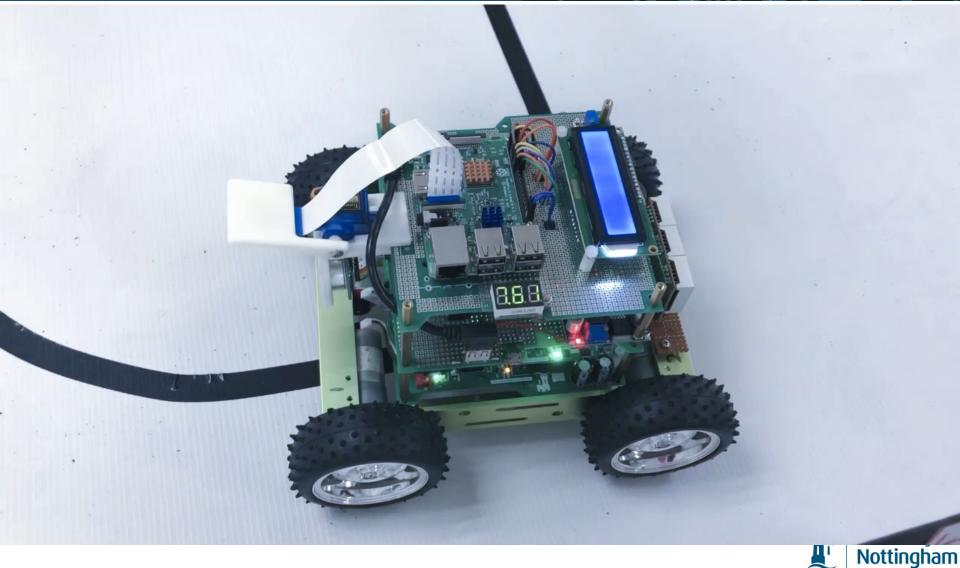
Video from previous year...

• Short cuts, Kick football, Traffic light

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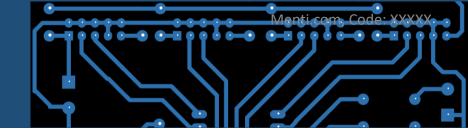
# EEEE1039: Project 6 & 7 – previous year





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EEEE1039: Project 6 & 7 – this year



# Advanced line following with Object recognition

### and reaction! Image Processing Required!

- Use C/C++ function libraries: OpenCV
- Object recognition
  - Object Tracking: Follow the lead <a href="https://www.youtube.com/watch?v=3BJFxnap0Al">https://www.youtube.com/watch?v=3BJFxnap0Al</a>
  - Object colour recognition <a href="https://www.youtube.com/watch?v=hQ-bpfdWQh8">https://www.youtube.com/watch?v=hQ-bpfdWQh8</a>
  - Template matching <a href="https://www.youtube.com/watch?v=SUU\_kNIs5Ak">https://www.youtube.com/watch?v=SUU\_kNIs5Ak</a>
- Ultimately to follow a line a single line, dual line, black on white, white on black, colour... <u>https://www.youtube.com/watch?v=BBwEF6WBUQs</u>



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# EEEE1039: Project 6 & 7 – Tasks

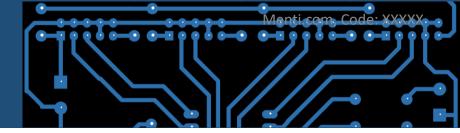
- Menti com Code: XXXXX
- Set up Raspberry Pi with the car
- Set up hardware with Raspberry Pi
- Assemble and test whole system
- OpenCV tasks
- Demo

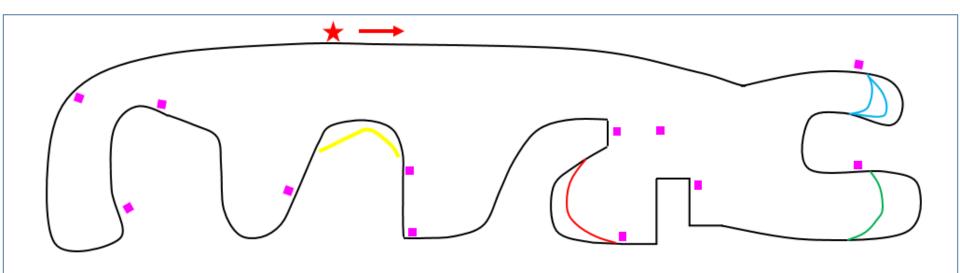
- Line following
- Count Shapes
- Short cuts
- Play music
- Alarm flash
- Approach and stop
- Bonus: traffic light
- Bonus: kick football
- Bonus: multiple tasks

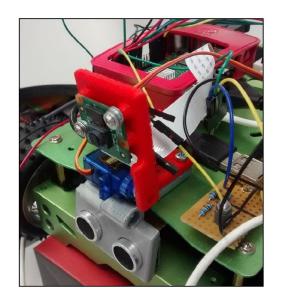
- LCD
- HC-SR04 distance sensor
  - Level shifter
  - Pi power connector
    - Camera
    - SG-90 servo motor
  - Audio power amplifier



# EEEE1039: Project 6 & 7 – this year



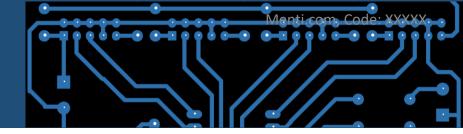




The track is only a schematic and will be updated depending on actual layout.



# EEEE1039: Content list



- Project 6 & 7 Introduction
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Components – what you already know

**EEEE1039:** 

- Raspberry Pi 3B
- LCD1602
- HC-SR04 distance sensor
- Level shifter (4-channel)
- Pi power connector
- Camera
- Audio power amplifier
- SG-90 servo motor

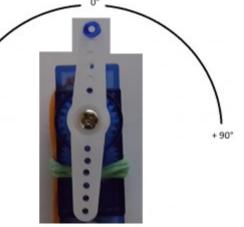


Menti com Code: XXXXX

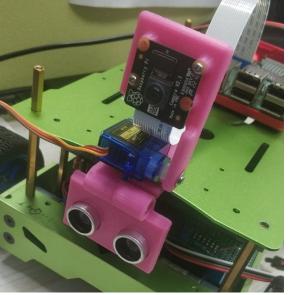
# EEEE1039: Components – Servo motor

- Menticom Code: XXXXX
- Motorized angle control for the camera
  - You may need to move your camera to in between the line following task and the symbol recognition task





SG90 Micro servo



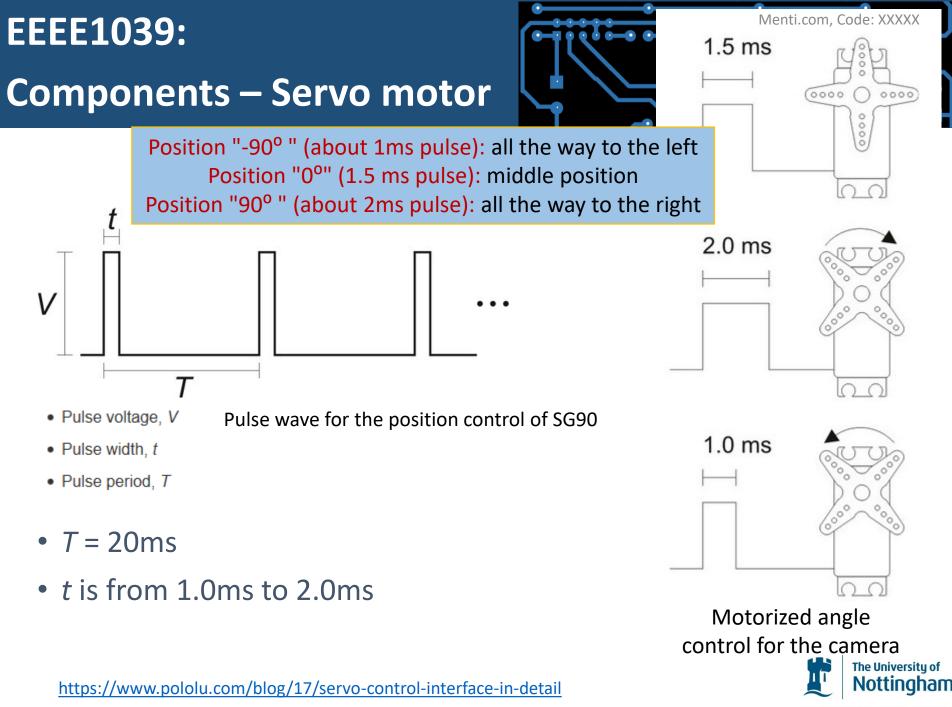
Motorized angle control for the camera

- SG90 specs
  - Rotational Range: 180°
  - Analog Modulation: #include <softPwm.h>
  - Operational Speed: 0.1sec/60°(at 4.8V)

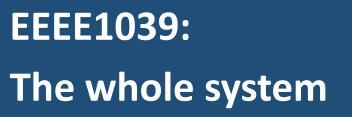


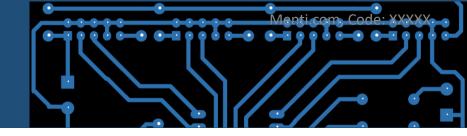


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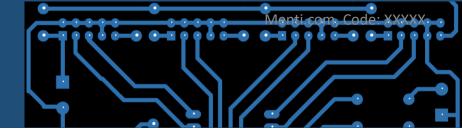
#### Assemble the whole system and enhance the hardware

Raspberry Pi 26 GPIO, besides VCC and GND:

- 2 for Vehicle, UART
- 6 for LCD1602
- 2 for HC-SR04
- 1 for SG-90
- Voltage level shifters
- Pi Camera
- Audio power amplifier



# EEEE1039: Content list

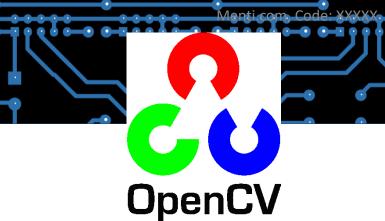


- Project 6 & 7 Introduction
  - General
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# EEEE1039: OpenCV

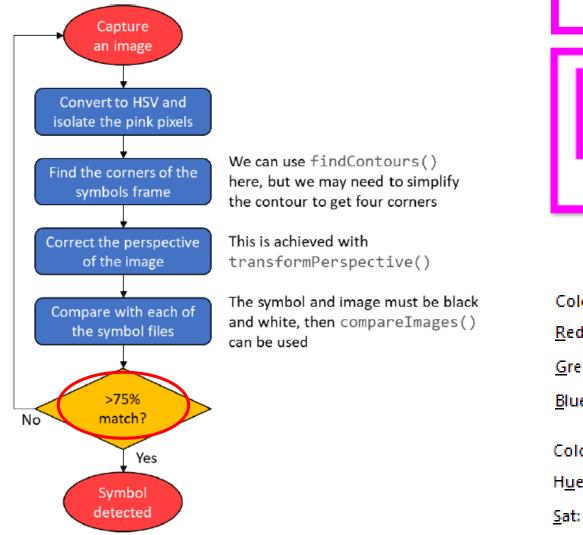
• You know it by now!



- Example code and user-defined libraries are provided in the image under "OpenCV-AEE"
- Algorithm: **Template Matching only**
- Different from the coursework: instead of processing a recorded video, process the Pi camera live frames in real time
- General image processing techniques have been introduced in the coursework introduction, refer to it

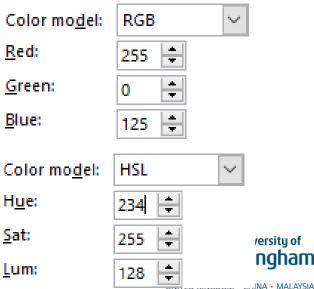


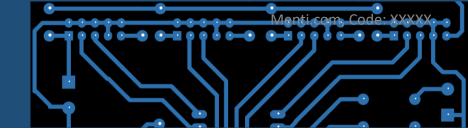
# **Open CV – Template Matching**



Flow chart for symbol identification

#### Sample symbols

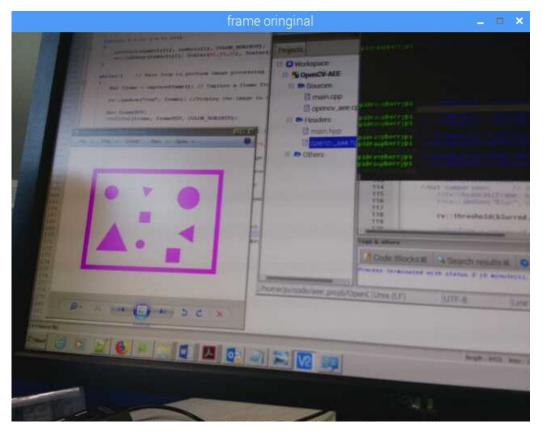




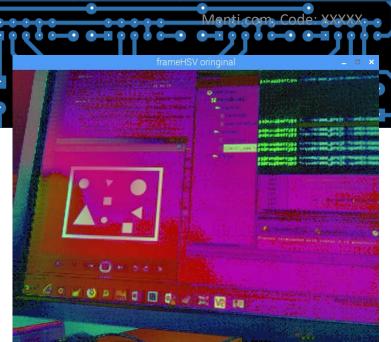
# Let's go through an example of template matching very quickly



# EEEE1039: OpenCV – Convert color

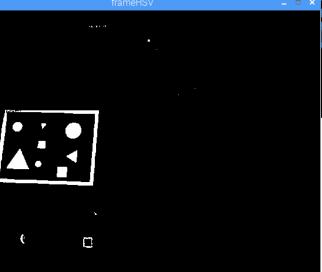


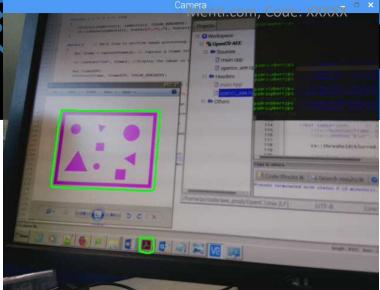
Due to the perspective of the camera Rectangle -> Parallelogram





# EEEE1039: OpenCV





#### Contour

### • Find Contour

void cv::findContours ( InputOutput	Array image,
OutputArray	OfArrays contours,
OutputArray	hierarchy,
int	mode,
int	method,
Point	<pre>offset = Point(</pre>
)	

Image source is an 8-bit single-channel binary image. Each detected contour is stored as a vector of points. Information about the image topology RETR\_TREE: retrieve all contours and their hierarchy CHAIN\_APPROX\_SIMPLE: end points only

#### std::vector< std::vector<cv::Point> > contours;

std::vector<Vec4i> hierarchy;

cv::findContours(dilated, contours, hierarchy, RETR\_TREE, CHAIN\_APPROX\_SIMPLE,...

Point(0, 0));

https://docs.opencv.org/3.1.0/d3/dc0/group imgproc shape.html#ga17ed9f5d79ae97bd4c7cf18403e1089a Nottingham https://docs.opencv.org/3.1.0/d3/dc0/group imgproc shape.html#ga4303f45752694956374734a03c54d5ff

EEEE1039: OpenCV – Contour

### Contour

- Area of a contour
  - Useful in finding the largest contour in the image

bool

• The frame of the template

double cv::contourArea ( InputArray contour,

oriented = false

- Centre of a contour
  - Useful in finding the relative position in the image
    - Move the camera
    - Crop the image
    - Perspective transform

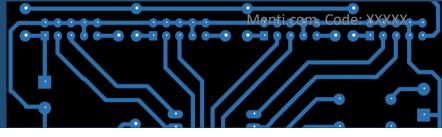
Point regionCentre = findContourCentre(contours[i]);

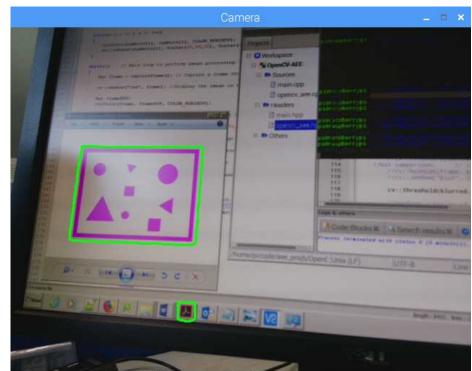
printf("Contour centre: x = %dpx, y = %dpx\n", regionCentre.x, regionCentre.y);

https://docs.opencv.org/3.1.0/d3/dc0/group imgproc shape.html#ga2c759ed9f497d4a618048a2f56dg

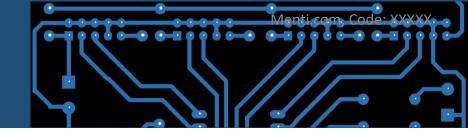
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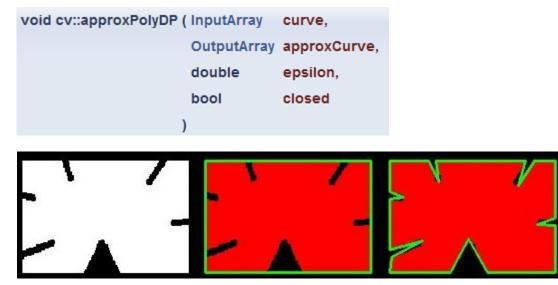


EEEE1039: OpenCV – Contour



### Contour

- Contour Approximation
  - Approximates a polygonal curve(s) with the specified precision.



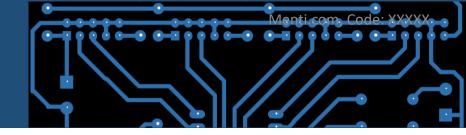
Approximated contours in green lines with bigger epsilon and smaller epsilon

 We need to approximate the symbol frame contour to a Parallelogram to do the perspective transform
 Find more info here!

https://docs.opencv.org/3.1.0/dd/d49/tutorial\_py\_contour\_features.html

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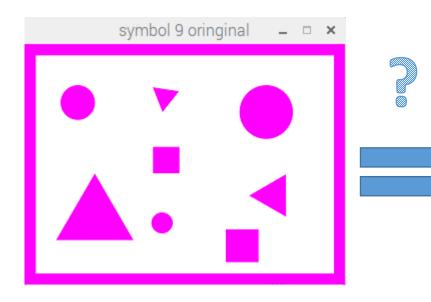
#### **Template Matching**

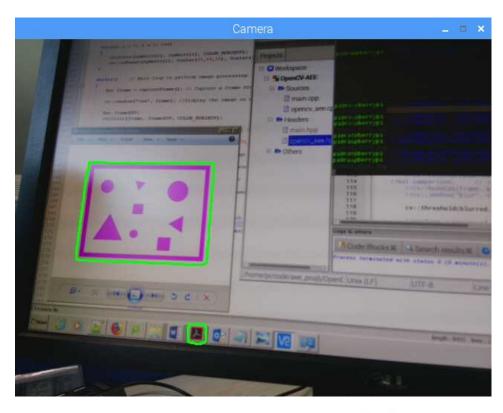


# **OpenCV – Template Matching**

### **Template matching**

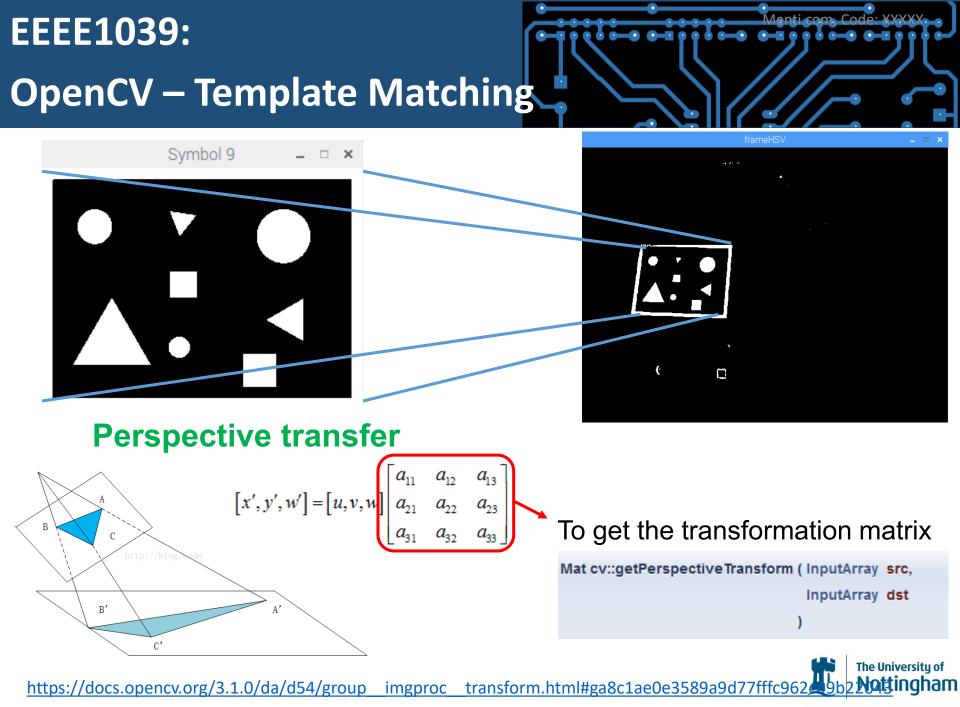
### after identify a region of interest (ROI)







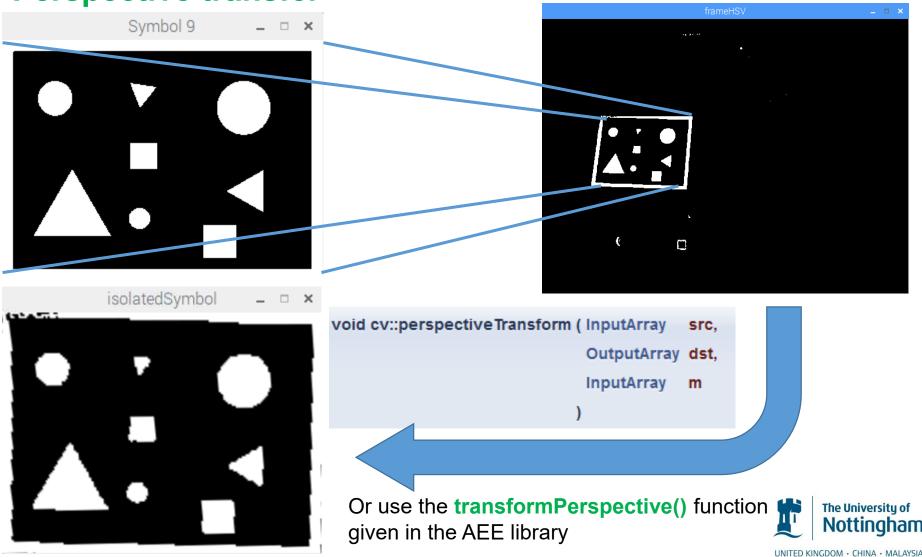
Menti com Code: XXXXX



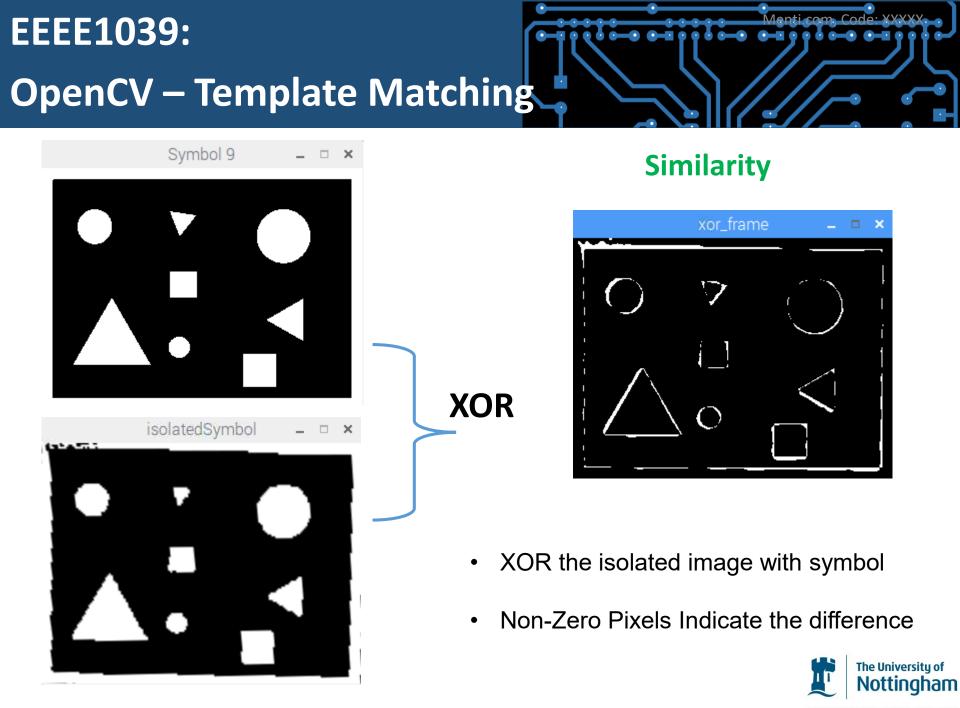
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#### **Perspective transfer**

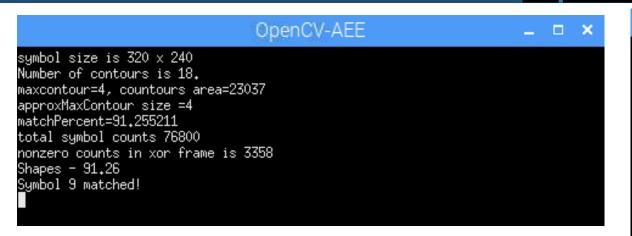


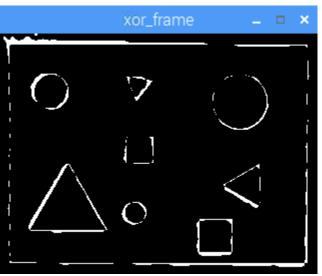
Menti com Code: XXXXX



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# **OpenCV – Template Matching**





Menti com Code: XXXXX

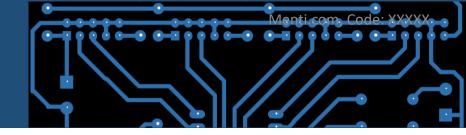
- Count Non-Zero Pixels in the XOR-ed frame
- Calculate the match rate

int cv::countNonZero ( InputArray src )

https://docs.opencv.org/3.1.0/d2/de8/group\_core\_array.html#gaa4b89393263bb4d604e0fe598672914The University of

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#### Take *traffic light* as an example...



# EEEE1039: OpenCV – Traffic Light

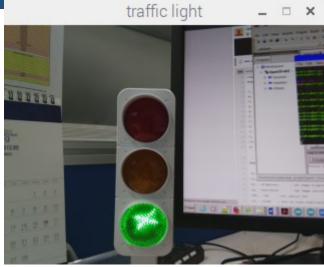
One way of doing it

- Capture an image
- Generate the contour of the brightest spot
- Find the coordinate of the contour centre
- Compare RGB color of the contour centre pixel to determine which light is on
- Of course you are highly recommended to develop your own algorithm...

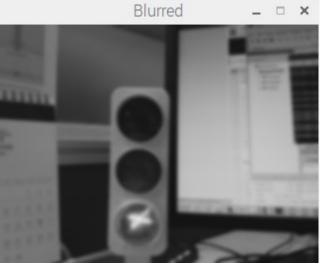




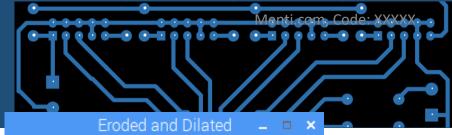
# **OpenCV – Traffic Light**

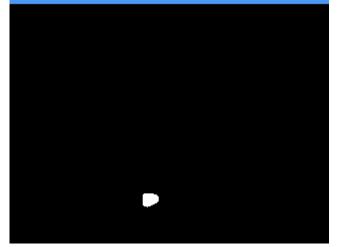




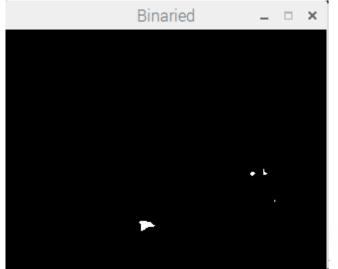








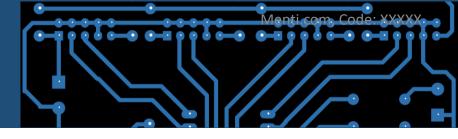




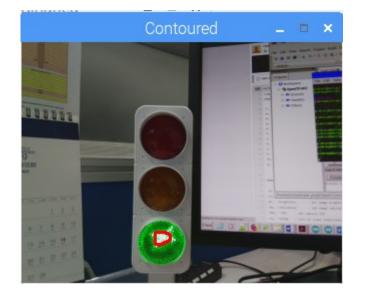
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# EEEE1039: OpenCV – Traffic Light





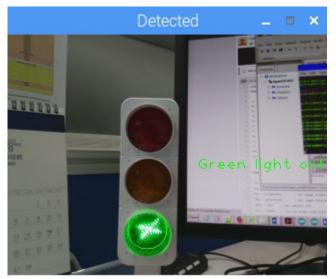


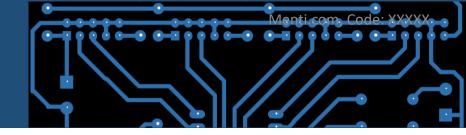
countours size is 1 Max countours idex=0, area=155 Contour centre: x = 139px, y = 194px Contour centre color is 211, 226, 212

#### Contour centre RGB color (211,226,212)

-> Green light on!



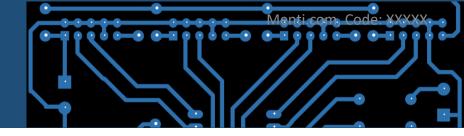




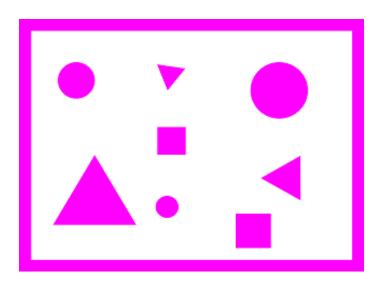
#### Take *counting shapes* as an example...



# EEEE1039: OpenCV – Counting shapes



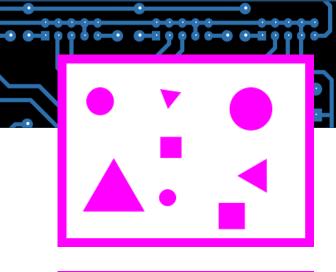
- Take a sample photo to work on
- Identify key features of the image:
  - Colours
  - Borders
  - Corners
- Isolate these features
- Process the resulting images

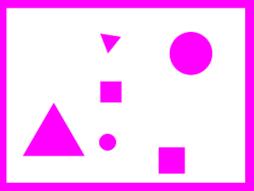




Menti com Code: XXXX **EEEE1039: OpenCV – Counting shapes** Isolate the border **Good practise**  Start with a flowchart Find the corners Include how the image should change at each stage Reshape the image so it's square • When testing, display the image at each stage Isolate the pink shapes Does it look correct? Find the corners in each closed Which bits are highlighted? shape Does the lighting condition affect the result? Increment shape count based on Ftc... ty of number of corners ham UNITED KINGDOM · CHINA · MALAYSIA

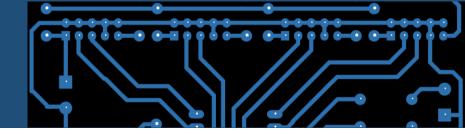
- Only 3 templates for "Counting Shape".
- Simplify the algorithm through an easier way.







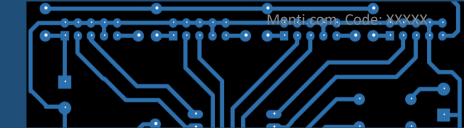
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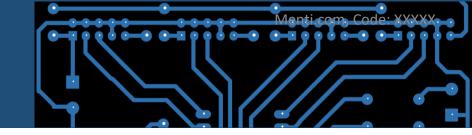
## **EEEE1039: Assessment List**



#### Available on Moodle

Assessment	Description	Semester	Weighting (%)
Demo 5	Demo of Session 5	Spring	2
Coursework 1	Coursework regarding OpenCV	Spring	5
Showcase	EEE & PDM showcase, demo, Q&A	Spring	5
Report 3	Report on Session 5 to 7 + PDM collaboration	Spring	15
Management 2	Planning 5-7, Logbook	Spring	5
CPD 2	CPD 2 Report + Reflection		5
Viva + Q&A	va + Q&A Viva voce + Q&A		10
Finale	Finale Final demonstration		10
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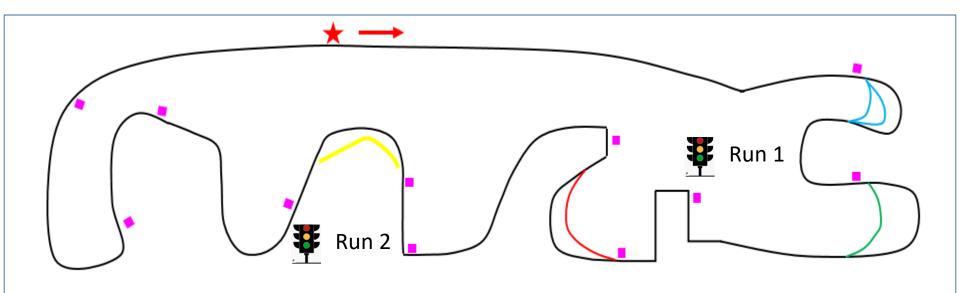


All tasks need to be completed **in two runs successively**, to be considered as task completed.

#### Finish @ 6pm sharp on Friday in Project Week 7. No time extension!

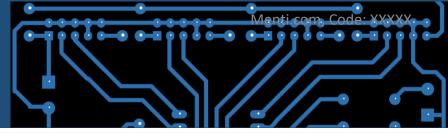
The CodeBlocks code for the final demonstration should be submitted

before **8pm on Friday in Project Week 7**, i.e. the demo day.



### **EEEE1039:**

### Assessment – Final demo

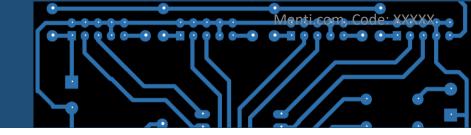


No.	Task	Mark	Description
1	Line following	4	Run the track twice successively
2	Count shapes	1	Count the number of each shape, and display on LCD
3	Short cut – blue	0.5	Run between split path
4	Short cut – green	0.5	Run with higher speed
5	Short cut – red	0.5	Run with lower speed
6	Short cut - yellow	0.5	Run with normal speed
7	Play music	1	Play a music or any audio
8	Alarm flash	1	Flash the red and blue LED alternatively
9	Approach and stop	1	Approach to the template then stop at 5cm distance
10	Kick football	1	Bonus! Kick the football to gate
11	Traffic light	1	Bonus! Stop for red light, and wait until green light shows
12	Multiple tasks	1.5	Bonus! Successfully complete task 1-9



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# EEEE1039: Assessment – Final demo



- Enjoy the project & challenges and be nice to your teammates!!!!
- Minimum speed limit: >= 20%
- LCD displays recognized task in real time (only for template matching, not for line following)
- Shortcut if your vehicle can recognize the shortcut color, can just go ahead and no need to lift up the camera for symbol recognition
- Can request for demo anytime during project week 6 & 7 for either task(s), as long as your group is ready
- Can demo either task(s) you want
- Can demo as many times as you want until success
- **Cannot** remove or cover any pink square, short cuts or templates for demo

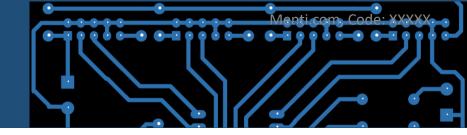


**EEEE1039:** 

- Only components provided by this module are allowed to be used for demonstrations.
- LED lighting for demonstration is allowed. Again, LED provided by this module is allowed. Other lighting component/device is not allowed.
- Power bank is not allowed for demonstration.
- No human interference is allowed during demonstration.
- Be patient! Marks are far less important than the soft skills you will develop during this process, as long as you keep trying.



# EEEE1039: Demo – Line Following



#### **Requirements**:

- Run the black track twice successively
- No need to recognize the pink squares

#### Tips:

- Try to adjust the resolution for video capture of the Raspberry Pi camera, and observe how the resolution would affect the performance of the vehicle.
- Similar tip for template matching challenges. Try to adjust the camera resolution for template matching, observe how that would affect the accuracy in recognizing a template.



## EEEE1039: Demo – Count Shapes

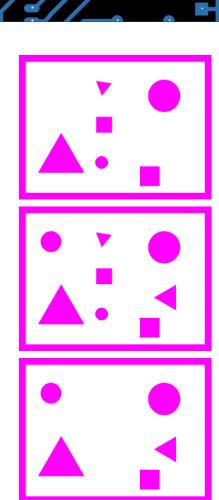
#### **Requirements**:

- Recognize the template, display on LCD **Count Shapes** for 5 seconds
- Recognize the numbers of circle, triangle and square, respectively.
- Display the number of each shape on LCD for 5 seconds, e.g.

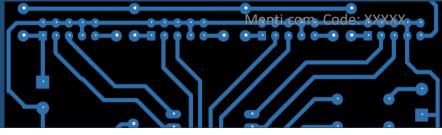
#### C: 2 T: 2 S: 1

#### Note:

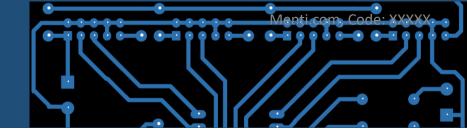
• The outer-most pink rectangle which encloses all the shapes should **NOT** be included in shape counting.







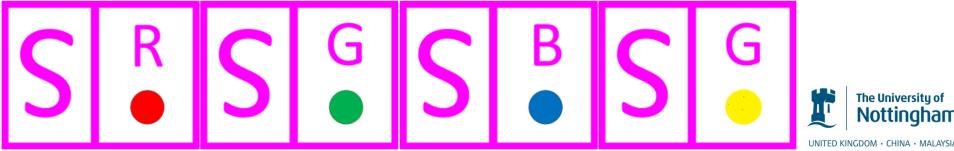
## EEEE1039: Demo – Short Cuts



**Requirements**:

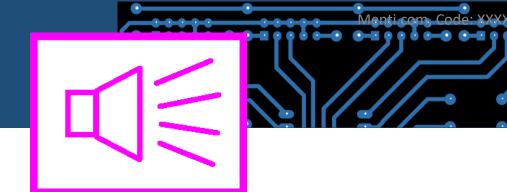
- Recognize the template, display on LCD **Short Cut Color** for 5 seconds
- Yellow: normal speed, red: lower speed, green: higher speed, blue: through middle of two blue cuts
- OK: keep finding designated color(s) during line following routine, without lifting up the camera + recognizing templates, LCD shall display the recognized task while going through the short cuts.

Tips: After short cuts challenge, decision making to get back to the line following routine.



EEEE1039: Demo – Play Music

#### **Requirements**:



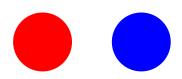
- Recognize the template, display on LCD Play Music for 5 seconds.
- The vehicle keeps still.
- Play a piece of music or any audio which is **loud**, **clear** and **long** enough to be heard in the lab.
- After the music/audio play is done, the vehicle gets back to the line following routine.



# EEEE1039: Demo – Alarm Flash

#### **Requirements**:

- Recognize the template, display on LCD Alarm Flash for 5 seconds.
- The vehicle keeps still.



- Raspberry Pi signals one red LED and one blue LED to blink alternatively for 10 seconds, while the blinking of each LED lasts for 1 second.
- Turn off both LEDs, then the vehicle gets back to the line following routine.



# EEEE1039: Demo – Approach and Stop

Menticom Code: XXXXX e

#### **Requirements**:

- Recognize the template, display on LCD Approach and Stop for 5 seconds.
- The vehicle runs forward towards the template placed in the front, then stops at a distance of 5±2cm in front of the template.
- Display the distance measured by HC-SR04 with a precision of one decimal point on LCD for 5 seconds, e.g. Distance: 5.2cm
- The vehicle retreats back to the track, and continue with the line following routine.





Requirements:

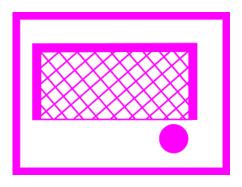
 Recognize the template, display on LCD Kick Football for 5 seconds.

BONUS

• The vehicle should turn to the football, kick the football into the gate, then gets back to the line following routine.

#### Tips:

- Turn a fixed angle
- Recognize the football





Menti com Code

# EEEE1039: Demo – Traffic Light

• Requirements:



BONUS

- The vehicle should keep still, and wait for the green light to be on, then can gets back to the line following routine.
- The time duration before the green light on is random.

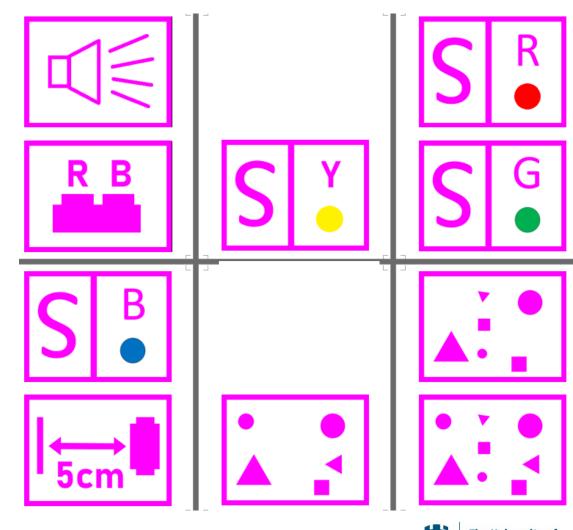


<u>Aenti com</u> Code

# EEEE1039: Demo – Multiple Tasks

#### **Requirements**:

- In both successive runs,
  complete tasks on the right
  requirements of each task
  are fulfilled
- Traffic light and football challenges are not included
- Short cuts: complete 4 colors



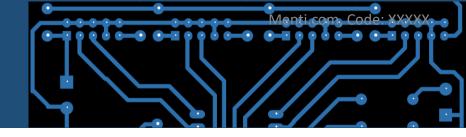
BONUS

The University of Nottingham

UNITED KINGDOM · CHINA · MALAYSIA

Menti com Code



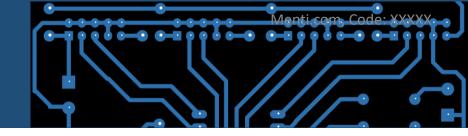


• Details are introduced in lecture 1 in spring

semester.



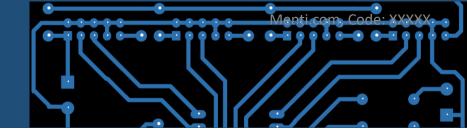
# EEEE1039: Assessment – Lab report III



- Submission deadline: 3 pm, 3 April 2025
- Individual report, <= 15 pages</li>
- Content to be covered: project 5, 6, 7
- Codes will be submitted after the final demo, so don't put codes in the appendix, unless different and necessary
- Flow chart or pseudo code should be included in the main body
- A marking scheme for report No. 3 will be released on Moodle soon







- Submission deadline: **3 pm, 11/25 March 2024**
- Upload the scanned copy to Moodle, hard copy is not accepted
- Will be assessed by your personal tutors
- Refer to the requirement in log book "Keep a laboratory log book" on Moodle



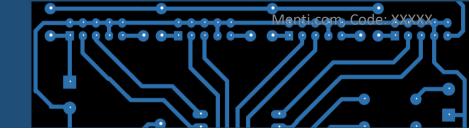
**EEEE1039:** 

- Project planning (group) + CPD II (individual) should be submitted on time. Refer to "EEEE1039 Timetable 2024 Spring" on Moodle for deadlines
- Missing or delay in submitting project planning induces ZERO mark for management of that project week
- Planning must be approved by personal tutors to be considered as valid
- Planning should be detailed both in task assignments and person in charge
- Requirement on CPD is available on Moodle, same as autumn semester.



Menti com Code: XXXX

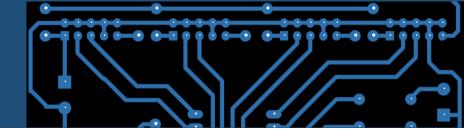
### EEEE1039: Assessment - Viva



- Group viva, **11 April 2025**
- Location & viva schedule will be released one week before
- Content: all 7 project weeks in both autumn and spring semester
- Group presentation + individual Q&A + ppt slides
   submission
- Duration: 25 min = <u>15min pre</u> + 10min Q&A
- Dress code: Business Casual



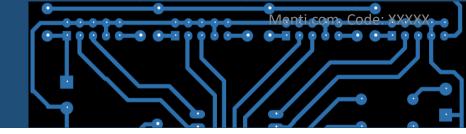
## EEEE1039: Viva Q&A



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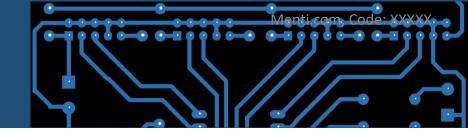
### EEEE1039: Content list



- Project 6 & 7 Introduction
  - General
  - Components and System
  - OpenCV
- Assessments
- Component recycle



## EEEE1039: Component Recycle



- The list of components to be recycled:
  - Autumn components: Already indicated in the components lists
  - Spring components: Available on Moodle
- 2 time slots scheduled on 17 April 2025
  - 9:30 am 12 noon
  - 1:30 pm 4:30 pm
  - Any special circumstance, email me
- Venue: PMB207
- Keep the vehicle as what it looks like on Friday in Project Week 7
- Report to Ms. Gigi Lu in PMB207 if any requested recycle component is missing



#### **EEEE1039:**

